

# C# Math.Min() – Syntax & Examples

## C# Math.Min() – Examples

---

In this tutorial, we will learn about the C# Math.Min() method, and learn how to use this method to find minimum of two numbers/values, with the help of examples.

### Min(Byte, Byte)

---

Math.Min(val1, val2) returns the smaller of two 8-bit unsigned integers: `val1` and `val2` .

### Syntax

---

The syntax of Min() method is

```
Math.Min(Byte val1, Byte val2)
```

where

Parameter	Description
val1	The first of two 8-bit unsigned integers to compare.
val2	The second of two 8-bit unsigned integers to compare.

### Return Value

The method returns val1 or val2, whichever is minimum.

### Example 1 – Min(Byte val1, Byte val2)

---

In this example, we will find the smallest of two 8-bit unsigned integers using Min() method.

### C# Program

```
using System;
```

```
class Example {
    static void Main(string[] args) {
        byte val1 = 7;
        byte val2 = 25;

        byte result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7 and 25 is 7.
```

## Min(Decimal, Decimal)

---

Math.Min(val1, val2) returns the smaller of two decimal numbers: `val1` and `val2` .

### Syntax

---

The syntax of Min() method is

```
Math.Min(Decimal val1, Decimal val2)
```

where

Parameter	Description	
Decimal	The first of two decimal numbers to compare.	
Decimal	The second of two decimal numbers to compare.	

### Return Value

The method returns val1 or val2, whichever is minimum.

### Example 2 – Min(Decimal val1, Decimal val2)

---

In this example, we will find the smallest of two decimal numbers using Min() method.

### C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        Decimal val1 = 7.5M;
        Decimal val2 = 7.1M;

        Decimal result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7.5 and 7.1 is 7.1.
```

## Min(Double, Double)

---

Math.Min(val1, val2) returns the smaller of two double-precision floating-point numbers: `val1` and `val2`.

### Syntax

---

The syntax of Min() method is

```
Math.Min(Double val1, Double val2)
```

where

Parameter	Description
val1	The first of two double values to compare.
val2	The second of two double values to compare.

### Return Value

The method returns value.

### Example 3 – Min(Double val1, Double val2)

---

In this example, we will find the smallest of two double values using Min() method.

### C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        Double val1 = 7.5785;
        Double val2 = 7.18974;

        Double result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7.5785 and 7.18974 is 7.18974.
```

## Min(Int16, Int16)

---

Math.Min(val1, val2) returns the smaller of two 16-bit signed integers: `val1` and `val2`.

### Syntax

---

The syntax of Min() method is

```
Math.Min(Int16 val1, Int16 val2)
```

where

Parameter	Description
val1	The first of two 16-bit signed integers to compare.
val2	The second of two 16-bit signed integers to compare.

### Return Value

The method returns val1 or val2, whichever is minimum.

### Example 4 – Min(Int16 val1, Int16 val2)

---

In this example, we will find the smallest of two 16-bit signed integers using Min() method.

### C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        Int16 val1 = 7;
        Int16 val2 = 24;

        Int16 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7 and 24 is 7.
```

## Min(Int32, Int32)

---

Math.Min(val1, val2) returns the smaller of two 32-bit signed integers: `val1` and `val2`.

### Syntax

---

The syntax of Min() method is

```
Math.Min(Int32 val1, Int32 val2)
```

where

Parameter	Description
val1	The first of two 32-bit signed integers to compare.
val2	The second of two 32-bit signed integers to compare.

### Return Value

The method returns val1 or val2, whichever is minimum.

### Example 5 – Min(Int32 val1, Int32 val2)

---

In this example, we will find the smallest of two 32-bit signed integers using Min() method.

### C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        Int32 val1 = 7;
        Int32 val2 = 24;

        Int32 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7 and 24 is 7.
```

## Min(Int64, Int64)

---

Math.Min(val1, val2) returns the smaller of two 64-bit signed integers: `val1` and `val2`.

### Syntax

---

The syntax of Min() method is

```
Math.Min(Int64 val1, Int64 val2)
```

where

Parameter	Description
val1	The first of two 64-bit signed integers to compare.
val2	The second of two 64-bit signed integers to compare.

### Return Value

The method returns val1 or val2, whichever is minimum.

### Example 6 – Min(Int64 val1, Int64 val2)

---

In this example, we will find the smallest of two 64-bit signed integers using Min() method.

```
using System;

class Example {
    static void Main(string[] args) {
        Int64 val1 = 7;
        Int64 val2 = 24;

        Int64 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7 and 24 is 7.
```

## Min(SByte, SByte)

---

Math.Min(val1, val2) returns the smaller of two 8-bit signed integers: `val1` and `val2`.

### Syntax

---

The syntax of Min() method is

```
Math.Min(SByte val1, SByte val2)
```

where

Parameter	Description
val1	The first of two 8-bit signed integers to compare.
val2	The second of two 8-bit signed integers to compare.

### Return Value

The method returns `val1` or `val2`, whichever is minimum.

### Example 7 – Min(SByte val1, SByte val2)

---

In this example, we will find the smallest of two 8-bit signed integers using Min() method.

## C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        sbyte val1 = -7;
        sbyte val2 = -4;

        sbyte result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

## Output

```
Minimum of -7 and -4 is -7.
```

## Min(Single, Single)

---

Math.Min(val1, val2) returns the smaller of two single-precision floating-point numbers: `val1` and `val2` .

## Syntax

---

The syntax of Min() method is

```
Math.Min(Single val1, Single val2)
```

where

Parameter	Description	
val1	The first of two single-precision floating-point numbers to compare.	
val2	The second of two single-precision floating-point numbers to compare.	

## Return Value

The method returns val1 or val2, whichever is minimum.

## Example 8 – Min(Single val1, Single val2)

---

In this example, we will find the smallest of two single-precision floating-point numbers using Min() method.



## C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        Single val1 = 7.1F;
        Single val2 = 7.12F;

        Single result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

## Output

```
Minimum of 7.1 and 7.12 is 7.1.
```

## Min(UInt16, UInt16)

---

Math.Min(val1, val2) returns the smaller of two 16-bit unsigned integers: `val1` and `val2`.

## Syntax

---

The syntax of Min() method is

```
Math.Min(UInt16 val1, UInt16 val2)
```

where

Parameter	Description
val1	The first of two 16-bit unsigned integers to compare.
val2	The second of two 16-bit unsigned integers to compare.

## Return Value

The method returns val1 or val2, whichever is minimum.

## Example 9 – Min(UInt16 val1, UInt16 val2)

---

In this example, we will find the smallest of two 16-bit unsigned integers using Min() method.

## C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        UInt16 val1 = 7;
        UInt16 val2 = 8;

        UInt16 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

## Output

```
Minimum of 7 and 8 is 7.
```

## Min(UInt32, UInt32)

---

Math.Min(val1, val2) returns the smaller of two 32-bit unsigned integers: `val1` and `val2`.

## Syntax

---

The syntax of Min() method is

```
Math.Min(UInt32 val1, UInt32 val2)
```

where

Parameter	Description
val1	The first of two 32-bit unsigned integers to compare.
val2	The second of two 32-bit unsigned integers to compare.

## Return Value

The method returns `val1` or `val2`, whichever is minimum.

## Example 10 – Min(UInt32 val1, UInt32 val2)

---

In this example, we will find the smallest of two 32-bit unsigned integers using Min() method.

## C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        UInt32 val1 = 7;
        UInt32 val2 = 8;

        UInt32 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

## Output

```
Minimum of 7 and 8 is 7.
```

## Min(UInt64, UInt64)

---

Math.Min(val1, val2) returns the smaller of two 64-bit unsigned integers: `val1` and `val2`.

## Syntax

---

The syntax of Min() method is

```
Math.Min(UInt64 val1, UInt64 val2)
```

where

Parameter	Description
val1	The first of two 64-bit unsigned integers to compare.
val2	The second of two 64-bit unsigned integers to compare.

## Return Value

The method returns val1 or val2, whichever is minimum.

## Example 11 – Min(UInt64 val1, UInt64 val2)

---

In this example, we will find the smallest of two 64-bit unsigned integers using Min() method.

### C# Program

```
using System;

class Example {
    static void Main(string[] args) {
        UInt64 val1 = 7;
        UInt64 val2 = 8;

        UInt64 result = Math.Min(val1, val2);
        Console.WriteLine($"Minimum of {val1} and {val2} is {result}.");
    }
}
```

### Output

```
Minimum of 7 and 8 is 7.
```

### Conclusion

In this [C# Tutorial](#), we have learnt the syntax of C# Math.Min() method, and also learnt how to use this method, with the help of C# example programs.

### C# Math

- ◆ [C# Math.Abs\(\)](#)
- ◆ [C# Math.Acos\(\)](#)
- ◆ [C# Math.Acosh\(\)](#)
- ◆ [C# Math.Asin\(\)](#)
- ◆ [C# Math.Asinh\(\)](#)
- ◆ [C# Math.Atan\(\)](#)
- ◆ [C# Math.Atan2\(\)](#)
- ◆ [C# Math.Atanh\(\)](#)
- ◆ [C# Math.BigMul\(\)](#)
- ◆ [C# Math.BitDecrement\(\)](#)
- ◆ [C# Math.BitIncrement\(\)](#)
- ◆ [C# Math.Cbrt\(\)](#)
- ◆ [C# Math.Ceiling\(\)](#)

- ◆ [C# Math.Clamp\(\)](#)
- ◆ [C# Math.CopySign\(\)](#)
- ◆ [C# Math.Cos\(\)](#)
- ◆ [C# Math.Cosh\(\)](#)
- ◆ [C# Math.DivRem\(\)](#)
- ◆ [C# Math.Exp\(\)](#)
- ◆ [C# Math.Floor\(\)](#)
- ◆ [C# Math.FusedMultiplyAdd\(\)](#)
- ◆ [C# Math.IEEERemainder\(\)](#)
- ◆ [C# Math.ILogB\(\)](#)
- ◆ [C# Math.Log\(\)](#)
- ◆ [C# Math.Log10\(\)](#)
- ◆ [C# Math.Log2\(\)](#)
- ◆ [C# Math.Max\(\)](#)
- ◆ [C# Math.MaxMagnitude\(\)](#)

#### ⇒ **C# Math.Min()**

- ◆ [C# Math.MinMagnitude\(\)](#)
- ◆ [C# Math.Pow\(\)](#)
- ◆ [C# Math.Round\(\)](#)
- ◆ [C# Math.ScaleB\(\)](#)
- ◆ [C# Math.Sign\(\)](#)
- ◆ [C# Math.Sin\(\)](#)
- ◆ [C# Math.Sinh\(\)](#)
- ◆ [C# Math.Sqrt\(\)](#)
- ◆ [C# Math.Tan\(\)](#)
- ◆ [C# Math.Tanh\(\)](#)
- ◆ [C# Math.Truncate\(\)](#)

## **C# Tutorial**

- ◆ [C# Tutorial](#)
- ◆ [C# List](#)
- ◆ [C# Dictionary](#)

